**VARIABLES**

**Review Variables**

Nice work! This lesson introduced you to variables, a powerful concept you will use in all your future programming endeavors.

Let’s review what we learned:

* Variables hold reusable data in a program and associate it with a name.
* Variables are stored in memory.
* The var keyword is used in pre-ES6 versions of JS.
* let is the preferred way to declare a variable when it can be reassigned, and const is the preferred way to declare a variable with a constant value.
* Variables that have not been initialized store the primitive data type undefined.
* Mathematical assignment operators make it easy to calculate a new value and assign it to the same variable.
* The + operator is used to concatenate strings including string values held in variables.
* In ES6, template literals use backticks ` and ${} to interpolate values into a string.
* The typeof keyword returns the data type (as a string) of a value.